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REGULATIONS FOR HOLDING STALCRAFT: X GAME EVENT

PREAMBLE

This set of Rules (hereinafter referred to as the "**Rules**") defines the procedure for holding a STALCRAFT: X event called "Cosplay Contest" (hereinafter referred to as the "**Contest**") and is an additional agreement to the STALCRAFT: X Game (hereinafter referred to as the "**Game**") Licence agreement in force as of 24.12.2025 (hereinafter referred to as the "**Licence agreement**").

This set of Rules is referred to global regions of the STALCRAFT: X Game. Global regions are Europe (EU), North America (NA), Southeast Asia (SEA), Northeast Asia (NEA). All the regions are combined by one name, "GLOBAL" ("GL" for short) which will be used in this document to designate the above listed regions.

To read the licence agreement, click here:

- For EXBO Launcher players (GL regions):
https://exbo.net/legal/gl_launcher_licence.pdf.
- For Steam players (GL regions):
https://exbo.net/legal/gl_steam_licence.pdf.

Participation in the Contest and users of the Game are also subject to a Privacy Policy (hereinafter referred to as the "**Privacy Policy**"). To read the Privacy Policy, click here: https://exbo.net/legal/gl_launcher_privacy.pdf.

The organiser of the Contest is the right holder of the Game — **Exbo East LLC**, registered in the territory of the Republic of Kazakhstan, BIN: 221140035112 (hereinafter "Organiser").

The Organiser does not charge a fee for participation in the Contest.

Organiser's e-mail: contact@exbo.net.

The most up-to-date version of the Rules can be found here: https://exbo.net/legal/gl_cosplay_contest_rules_2026.pdf.

WHY IS IT IMPORTANT TO READ THE CONTEST RULES

Please read this Rules carefully. They will not only tell you more about how to participate in the Contest and the criteria for judging the winners, but will also help ensure that the Contest is run in a safe and comfortable environment for all Participants.

By submitting an Application Form and entering the Contest, you confirm that:

- you've read all the Rules, agreed to all the terms and conditions presented herein and agree to abide by them.
- you have reached the age of legal capacity in accordance with the laws of the applicable legislation to accept the terms of the Rules and participate in the Contest. **OR**
- you have previously obtained all necessary consents (including parental/legal representative consent) in accordance to laws of the applicable legislation to accept the terms of the Rules and participate in the Contest.
- you provided consent to the collection and processing of personal data (independently or on behalf of a legal representative).
- you have an account on the <https://stalcraft.net/> website and its subdomains at the time of the Form submission that is required to access the Game.
- you are a user of the Game in accordance with the Licence agreement.

The Contest Organiser is unable to further verify the age of each Participant, and therefore relies only on the information provided by the Participant themselves and their good faith in obtaining the necessary consents and permissions.

In this regard, the Organiser presumes that each Participant is legally capable or acts with the consent of their legal representatives, and is not responsible for the Participant's actions in case the latter violates the terms of the Rules on prior obtaining the necessary consents and authorizations for participation in the Contest.



If you are not sure that you've reached the sufficient age to participate in the Contest, please address a professional lawyer or attorney.

DEFINITIONS

- **Participant** — a natural person (you) who has submitted a Form to participate in the Contest and who is a User of the Game in accordance with the Licence Agreement, acting only on their own behalf upon reaching legal capacity in accordance with applicable law or on their own behalf on the basis of relevant consents from legal representatives if they have not reached the age of legal capacity.
- **Application Form (Form)** — a written voluntary expression of the Participant's desire to participate in the Contest, expressed by filling out the Participant Form. Participant Form can be found here: <https://forms.gle/o2kTi8aaswbBnRRr6>.
- **Contest** — Cosplay Contest, the event dedicated to the Game and organised by Exbo East LLC, with Digital Prizes.
- **Creative work** — an image of appearance and accessories, if any, created independently by the Participant in accordance with the requirements of the Rules for participation in the Contest, directly related to the Game. Creative Work is submitted in the form of photographs featuring the Participant via the Application Form. Creative Work also includes intermediate and other results of work submitted by the Participant in the Application Form in the form of photographs, videos, and other works.
- **Nomination** — categories of Participants' Creative Works determined by the Organiser, within which the Organiser evaluates such works to determine the Winners among the Participants in each category.
- **Winner** — a Participant whose Creative Work was submitted in accordance with the Contest Rules and selected as the winning one.
- **Digital Prizes** — in-game prizes in the STALCRAFT: X Game as defined in the Licence agreement, issued to Participants in accordance with the Rules.
- **Information about the Cosplay Contest** — the information about the STALCRAFT: X Game Cosplay Contest, that can be found here: <https://cutt.ly/NtlMfrK6>, <https://cutt.ly/DtlMfmRG>. Information about the Contest is an integral part of these Rules and contains mandatory requirements for Participants, Creative works and the Contest.

ELIGIBILITY REQUIREMENTS

1. **How to participate in the Contest:** The Participant must have reached the age of legal capacity or provide the necessary consent/authorization of legal representatives when submitting the Form.
2. **Submission of Data:** The Participant must provide current, correct and valid data when completing the Application Form and is solely responsible for any breach of this requirement.
3. **Being part of the Game:** The Participant must have an account to access the Game and be a user of the Game (number of playing hours is irrelevant).
4. **Participation in the Contest: one Creative Work** must be submitted via the Form in order to participate in the Contest. Participant may submit only one Creative Work to the Contest.
Note: Participation in the Contest is possible by submitting only one Creative Work. If a Participant submits different Creative Works, including in different Nominations, the Organiser reserves the right, at its sole discretion, to accept one of the Creative Works selected by the Organiser or to reject all submitted Creative Works as violating the terms of these Rules.
5. **Original Creative Work:** Participants must create their Creative Work independently and on their own. Assistance in the creation of the designed outfit (e.g., a tailor's workshop) is permitted, and handiwork is welcome. The Organiser shall not refund any expenses or losses incurred by the Participant in connection with participation in the Contest and/or the creation, placement, or use of the Creative Work.
6. **Author of the Creative Work:** The Participant who submits the Creative Work to the Organiser must be the author of such work. The authorship of the Creative Work must be indicated by providing the Participant's full name, Game character nickname, and Game region in the Form.
 - I. In the event of victory in the Contest, the Digital Prize shall be awarded to the Winner who has identified themselves as the author of the Creative Work, in accordance with the provisions of the Rules. The Organiser does not have the technical capability to additionally verify that the author of the Creative Work has the right to use the character in the Game with the nickname that was indicated together with such work, therefore it relies solely on the

information provided by the Participant themselves and their good faith.

- II. If the Form does not indicate its author, or if the Participant's full name, character nickname in the Game, or Game region specified by the Participant in the Form do not match for any reason (including typos, addition of other characters, etc.), the Organiser shall have the right, at its sole discretion, to accept or reject such work, as well as to exclude the Participant or award Digital Prizes in the event of victory in the Contest.
 - III. The Organiser shall not award the Digital Prize to a person who has claimed authorship of the winning Creative Work without providing supporting evidence.
 - IV. The Organiser shall have the right, at its sole discretion, to exclude a Contest Participant or Contest Winner, as well as to return a Digital Prize already awarded to the Winner, if a third party provides information confirming the authorship of the Creative Work **before** the end of the Contest (clause 1.1. of the Rules).
 - V. In the event that identical Creative Works are received from different Participants, including those with different Game nicknames, the Organiser shall have the right, at its sole discretion, to accept all or some of the identical Creative Works, to independently select and accept only one Creative Work, or to exclude all Contest Participants who submitted identical Creative Works. The Organiser has the right to contact Participants for clarification regarding the Creative Work.
 - VI. In the event that a Creative Work is received, and its content is borrowed from another Creative Work and/or if such Creative Work is made with minimal differences from another Creative Work, the Organiser also has the right, at its sole discretion, to unilaterally accept all or some of such Creative Works, independently select and accept only one Creative Work, as well as exclude all Contest Participants who have submitted substantially similar Creative Works. The Organiser has the right to contact Participants for clarification regarding the Creative Work.
- 7. Compliance with the terms and conditions of the Contest:** Participants must comply with the Contest Rules, the Licence Agreement, Privacy Policy, and Resources Rules located on each of the Organiser's resources, indicating its name, the name of the Game (websites, social networks, messengers, other online platforms) in

specially designated places (hereinafter referred to as the "Resources Rules").

The Organiser is entitled to determine at their sole discretion whether an Entrant and/or their work meets the eligibility requirements for participation in the Contest and the requirements of the Rules in the absence of any discrimination on racial, religious, gender or other grounds.

CREATIVE WORKS REQUIREMENTS

1. Creative work must be submitted via a Form of appropriate technical quality within the Contest period (clause 1.1. of the Rules).

2. A Form with Creative Work must contain an indication of the Participant as the author of such work by specifying the Participant's full name, character nickname in the Game, and Game region.

Please note that if the submitted Form with the Creative Work does not contain the Participant's full name and/or nickname of the character in the Game and/or the Game region, or if they are indicated incorrectly (errors, typos, etc.), the Creative Work will be deemed non-compliant with the Rules, and such Participant cannot be declared the Winner of the Contest.

3. The Participant shall submit the Creative Work for participation in the Contest by means of a Form, sending such work in a format and quality that allows for evaluation of the submitted Creative Work.

Please note that Creative Works submitted in poor quality or in any other inappropriate form that prevents the Organiser from evaluating such work will not be accepted and will not participate in the Contest, and such Form will be deemed invalid.

4. The character or creature chosen for the Creative Work must embody a recognisable image from the Game and correspond to at least one of the Nominations specified in the Rules.

5. To participate in the Contest, each Participant has the right to create and submit only **one Creative Work** and select only **one Nomination** in accordance with the terms and conditions of the Rules.

The Contest includes the following Nominations:

5.1. Combat armour.

5.2. Scientist armour.

5.3. Combo armour.

5.4. Season-themed costume.

In this Nomination, **it is allowed to make a Creative Work** based on any of the following seasons of the Game: Back to the Inside Out, Murmur of the Zone, Horrors of the Zone or Sub-Zero Zone.

5.5. Funniest cosplay.

5.6. Frame master.

- 6.** No cosplay of the original Stalker in any form will be accepted for evaluation of Creative works.
- 7.** Creative Work must be created specifically for the Contest and sent to the Organiser during the Contest period. The Participant undertakes not to submit to the Contest any Creative Works (images/costumes/appearance) that were created and posted prior to the Contest, including Creative Works that copy or substantially borrow from previously created and posted works, as well as works that have previously been submitted to other similar contests.
- 8.** Creative Work must be directly related to the Game. Creative Work submitted for participation in the **Season-themed costume** Nomination (clause 5.4 of the CREATIVE WORKS REQUIREMENTS section) must also be dedicated to the corresponding season of the Game. The Organiser reserves the right, at its sole discretion, not to accept Creative Works that are not dedicated to or directly related to the Game and/or the relevant season of the Game, including those that mention the Game or use fragments of it.
- 9.** The Creative Work being created/any part thereof, including its title and description, must not contain the following materials in any form (including text, statements, images, video, audio, etc.):
 - I.** materials which breach or encourage actions that violate applicable legislation or the legislation of other countries.
 - II.** military and/or political propaganda, military and/or political symbols, emblems, other identifying marks, as well as materials that violate generally accepted standards of decency (including discrediting the armed forces of states, pornographic, extremist, nationalistic and other similar materials).
 - III.** which are capable of justifying or condoning extremism, contain propaganda inciting social, racial, national or religious discord, humiliating national dignity, promoting exclusivity, superiority or inferiority of citizens on the basis of their attitude to religion, social, racial, national, gender or linguistic affiliation, as well as propaganda

that involves the promotion and public display of Nazi symbols or symbols similar to Nazi symbols to the extent that they can be confused with them.

- IV. which violate the rights and interests of the Organiser, third parties, including intellectual property rights.
 - V. who violate the provisions of the Licence Agreement, Privacy Policy, and these Rules.
 - VI. which violate or may violate the interests of the Organiser and/or cause or may cause damage to its business reputation, the reputation of the Game, the honour and dignity of its users (players), employees and representatives of the Organiser,
 - VII. which contain any form of advertising and promotional materials, as well as materials that may be recognised as advertising of any third parties, their goods, products or services.
 - VIII. which mention in any form and/or advertise gambling, black markets for in-game items (including markets and marketplaces), sports betting, or other services that require an additional licence in accordance with applicable law.
10. More detailed requirements to Creative works are also specified in the Contest Information.

The Organiser has the right, at its sole discretion, to accept any Creative Work for participation in the Contest without notifying the Participants and without explaining the reasons, including in the event of a violation of any provisions of the Rules.

The Organiser has the right to unilaterally and at its discretion reject and refuse to accept any Creative Work for participation in the Contest without notifying the Participants and explaining the reasons.

GENERAL TERMS AND CONDITIONS

1.1. Contest period: January 20, 2026 to March 20, 2026.

Participants have the right to submit Forms and their Creative Works in accordance with these Contest Rules from the start of the Contest until the end of the last day of the Contest.

1.2. This Contest is open to the public, aims to serve socially useful purposes, and pursues the following objectives: to engage young people in



creative activities, to contribute to the development of the creative potential of Participants, and to promote the gaming industry.

1.3. The Organiser shall evaluate the Creative Works, including compliance with the provisions of these Rules, and make the final decision on the Winners of the Contest.

1.4. The Organiser reserves the exclusive right to independently determine the Winners in this Contest in accordance with the Rules without being obliged to provide explanations.

1.5. The Organiser has the right, at its sole discretion, to exclude (disqualify) a Participant if they violate any provision of the Rules, the Licence Agreement, the Privacy Policy, the provisions of applicable law, the laws of other countries, and in other cases.

1.6. The Organiser shall be entitled to change or refuse specific terms and conditions of the Rules at its sole discretion. Participants shall be notified of changes by the Organiser publishing a new version of the Rules at the following link: https://exbo.net/legal/gl_cosplay_contest_rules_2026.pdf.

If the Participant does not agree to accept the modified version of the Rules, they undertake to notify the Organiser thereof via the contact email address contact@exbo.net within 10 calendar days from the date of publication of the new version of the Rules, but in any case no later than the end of the Contest within the meaning of clause 1.1. of the Rules. Failure to provide such notification upon expiry of the deadline shall be deemed acceptance by the Participant of the new version of the Rules.

Refusal to accept the new version of the Rules means refusal to participate in the Contest.

1.7. Communication with Winners may only be conducted via email addresses with the @exbo.net domain. Exbo East LLC does not have any other email addresses except for the domains listed above. Other means of communication may be suggested by the Organiser's employees in messages sent via email with the domain @exbo.net.

1.8. The Organiser has the right to contact Participants to request and clarify information necessary for conducting the Contest, including for the purpose of awarding Digital Prizes to Winners.

PARTICIPANTS AND WINNERS ARE PROHIBITED

2.1. To disturb, interfere, or otherwise prevent other Participants from participating in the Contest.

2.2. To leave comments, use nicknames, send messages to other Contest Participants and people involved in the Contest, the Organiser (including its representatives and employees) in any offensive, threatening, indecent, defamatory or other unacceptable manner, including within the meaning of clause 9 of the CREATIVE WORKS REQUIREMENTS section of the Rules.

2.3. To violate any terms of the Rules, the Licence Agreement, the Privacy Policy, the provisions of applicable law and the laws of other countries, or to violate the rules of the platforms specified in clause 3.1. of the Rules.

2.4. It is prohibited to use photo editing and video editing programmes to distort the actual appearance of the costume, including for colour correction. It is possible to trim the edges as much as possible without distorting how the costume (the external manifestation of the image) looks in reality.

2.5. To transfer their Creative Works to other Participants, including in cases where, for any reason, a Participant is unable to participate in the Contest.

2.6. To transfer the right to receive the Digital Prize, to transfer the received Digital Prize to third parties, including relatives or friends.

2.7. The Organiser has the right to monitor compliance with these Rules, monitor possible violations and apply appropriate measures at its discretion, including issuing warnings and disqualifying Participants.

2.8. To violate the requirements and provisions specified in the ELIGIBILITY REQUIREMENTS and CREATIVE WORKS REQUIREMENTS sections of these Rules.

CONTEST SUMMARISATION

3.1. The Organiser shall announce the results of the Contest no later than May 4, 2026 inclusive. On the day the results of the Contest are announced, the Organiser will publish a video on the following platforms:
https://www.youtube.com/@stalcraft_official,
https://www.twitch.tv/exbo_official.

3.2. Participants whose Creative Works comply with the terms and conditions of the Rules and are recognised as the best works in the Contest shall be determined by the Organiser as Winners based on the results of the Contest and shall receive Digital Prizes in accordance with the provisions of the Rules.

3.3. The guaranteed number of Winners receiving Digital Prizes is 18 (eighteen) Participants (3 Winners in each Nomination). The Organiser reserves the right to unilaterally and at its sole discretion increase the

number of Winners and prize places in any or all Nominations.

3.4. Winners in each Nomination receive Digital Prizes depending on their place, which is determined by the Organiser.

3.4.1. Prize places and awards in each of the following categories (**Combat armour, Scientist armour, Combo armour, Season-themed costume**):

1 PLACE (rank S)		
Type	Name	Amount
Item	<i>legendary item of the Winner's choice:</i> <ul style="list-style-type: none"> ● Chitin Backpack OR ● Albatross Heavy Assault Armored Exoskeleton OR ● Gauss Rifle OR ● ZIVCAS M2-C Exoarmor. 	1
Season Pass	Season Pass	250 levels
Decoration	Decoration for the Hideout	1
Case	Aesthete Case I	20
Case	Aesthete Case II	15
Case	Aesthete Case III	10
Crate	Season crate	50
Currency	Stalcoins	5 000
Profile icon	Custom profile icon	1
Premium	Premium	30 days

2 PLACE (rank A)		
Type	Name	Amount
Item	<i>legendary item of the Winner's choice:</i> <ul style="list-style-type: none"> ● Chitin Backpack OR ● Albatross Heavy Assault Armored Exoskeleton OR ● Gauss Rifle OR ● ZIVCAS M2-C Exoarmor. 	1

Season Pass	Season Pass	100 levels
Decoration	Decoration for the Hideout	1
Case	Aesthete Case I	15
Case	Aesthete Case II	10
Case	Aesthete Case III	5
Crate	Season crate	25
Currency	Stalcoins	2 000
Profile icon	Custom profile icon	1
Premium	Premium	30 days

3 PLACE (rank B)		
Type	Name	Amount
Decoration	Decoration for the Hideout	1
Season Pass	Season Pass	50 levels
Case	Aesthete Case I	10
Case	Aesthete Case II	7
Case	Aesthete Case III	3
Crate	Season crate	15
Currency	Stalcoins	1 000
Profile icon	Custom profile icon	1
Premium	Premium	30 days

3.4.2. Prize places and awards in the **Funniest cosplay** Nomination:

1-3 PLACE		
Type	Name	Amount
Case	Aesthete Case I	3

Case	Aesthete Case II	3
Case	Aesthete Case III	3
Currency	Stalcoins	1 000
Season Pass	Season Pass	50 levels

3.4.3. Prize places and awards in the **Frame Master** Nomination (Winners of this Nomination may be determined by the Organiser from among any Contest Participants, including Winners in other Nominations):

1-3 PLACE		
Type	Name	Amount
Case	Aesthete Case I	5
Case	Aesthete Case II	5
Case	Aesthete Case III	5
Currency	Stalcoins	2 000
Season Pass	Season Pass	50 levels

3.5. To determine the Winners, the jury will evaluate the works according to the following criteria: compliance with the image, quality of performance, details, originality of the materials used, including:

- **Compliance with the image:** The accuracy of recreating a character, suit, or creature from the STALCRAFT: X universe is evaluated.
- **Quality of performance and details of the image:** Neatness of production using various techniques (sewing, 3D printing, painting, etc.) is important, as well as unique elements and interpretations that make the costume memorable and original.
- **Photo quality and composition:** The better the photos or videos, the easier it will be for us to objectively evaluate your work. It's not so much about photoshop as it is about the quality of the shot and composition. Good photos can make up for minor flaws in the costume.

Additional criteria for evaluating the Creative work are also specified in the Contest Information.

3.6. One Participant may become a Winner in only **one Nomination** (except for the cases specified in clause 3.4.3. of the Rules).

3.7. The results of the Contest, including the Winners' Creative works themselves in any format, including any photographs and videos of the Winners' Creative works at the Organiser's discretion, may be published on the Organiser's official resources, including those dedicated to the STALCRAFT: X game, such as the Organiser's communities on the social networks: Discord server (<https://discord.com/invite/stalcraft-eng>), Reddit page (<https://www.reddit.com/r/Stalcraft/>), Facebook page (<https://www.facebook.com/stalcraft.official>), X page (https://x.com/STALCRAFT_ENG), Telegram channel (https://t.me/stalcraft_english), as well as within the STALCRAFT: X game itself.

3.8. Winners are provided only with the specified Digital Prizes in accordance with the terms of the Rules. The content of the Digital Prizes is determined by the Organiser unilaterally.

3.9. Digital Prizes are not subject to replacement or exchange, including for other in-game items or in-game currencies, or for monetary funds. Digital Prizes are awarded strictly in accordance with the information specified in the Form submitted with the Creative work and are not provided to other persons or to other accounts/characters of the Winner, their relatives, friends, or any other persons.

3.10. The Winner has the right to use or not use the received Digital Prizes in the Game at their own discretion. If a Digital Prize is time-limited, the Organiser does not compensate for or restore the validity period of such Digital Prize, including in cases where it is not used by the Winner.

3.11. Digital Prizes are bound and are not subject to exchange with other players within the Game. The Winner is not entitled to use, transfer, sell, exchange, or otherwise dispose of the Digital Prizes outside the Game.

DIGITAL PRIZES DELIVERY

4.1. Digital Prizes will be credited to the Winners' accounts (to the in-game character nickname specified in the Form) within 30 (thirty) working days after the Contest results are announced.

4.2. Digital Prizes may be received by all Winners of the Contest, regardless of their citizenship or location.

4.3. The Organiser reserves the right to increase the quantity and/or change the content of Digital Prizes and/or add new Digital Prizes for the Winners unilaterally and at its sole discretion.

4.4. The Organiser shall not be liable for the failure to deliver Digital Prizes or for a Winner's failure to receive them due to reasons beyond the Organiser's control, including but not limited to the Participant's failure to provide or provision of incorrect data in the Form, including the in-game character nickname or game region, as well as due to technical errors or malfunctions.

LIMITATION OF LIABILITY

5.1. The Organiser is not responsible for:

5.1.1. Failure to receive emails, information from the Form or other documents from Participants on time, including cases caused by failure of email services, communication services, technical malfunctions or fraud in the Internet or communication channels used during the Contest period.

5.1.2. Provision by the Participant of incorrect data required for the Digital Prizes.

5.1.3. Violation by the Participant of third party rights, including intellectual rights, violation of applicable law.

5.1.4. Failure of Participants to read and understand the Rules and failure to familiarise themselves with the results of the Contest.

5.1.5. The inability to review the submitted Creative Works both during the Contest period and by the time the Contest results are announced (clause 3.1 of the Rules) for any reasons, including those caused by technical errors, inadequate quality of the submitted Creative Works, or other circumstances.

5.2. The Organiser shall not be liable in other cases specified in the Rules, the Contest Information, the Licence Agreement, the Privacy Policy, the Resource Rules, or applicable legislation.

5.3. The Digital Prizes are provided to the Winners on an "AS IS" basis. The Organiser shall not be liable for the functionality of the Digital Prizes, the Winners' expectations regarding the Digital Prizes, the ability or inability to use the received Digital Prizes, or for the presence or absence of development, progress, or any advantages in the gameplay compared to other players (users of the Game).

APPEAL

6.1. The Organiser has the right not to comment on the decisions made in relation to the Creative works and the results of the Contest.

6.2. In the event of any disputes arising out of these Rules, the Participant has the right to submit a written, reasoned objection by sending it by e-mail to: contact@exbo.net no later than 10 days after the results of the Contest have been announced.

6.3. Such written objection must include specific grounds and arguments regarding the conduct of the Contest and the provisions of the Rules, and must be accompanied by properly executed written documents and evidence confirming the absence of violations of the Rules by the Participant, the compliance of the Creative Work with the provisions of the Rules, and other decisions contested by the Participant.

6.4. The time limit for responding to a Participant's written appeal shall be ten (10) working days. If it is necessary to investigate the situation in more detail, the Organiser has the right to send additional requests to the Participant, as well as to extend the time limit for a response to clarify the circumstances.

6.5. The Organiser reserves the right not to respond to the Participant's appeal if it is submitted in violation of the terms of this section of the Rules, other clauses of the Rules, the Licence Agreement, the Privacy Policy, the Contest Information, and the Resource Rules.

INTELLECTUAL PROPERTY

7.1. STALCRAFT: X game is a complex object of intellectual property, a computer game, which includes protected results of intellectual activity and means of individualisation, exclusive and other rights to which belong to the Organiser.

7.2. For the sole purpose of participation in the Contest, the Organiser grants the Participants a free-of-charge consent to use fragments and parts of the Game, as well as parts of intellectual property objects included in the Game, for the duration of the Contest, worldwide, by means of reproduction, provided that the Participant complies with these Rules, including the provisions set out in the CREATIVE WORKS REQUIREMENTS section.

The Participant is hereby notified that the use of the Game for the creation of a Creative Work is permitted only subject to compliance with these Rules.

7.3. The exclusive right to a Participant's Creative Work belongs to the respective Participant.

7.4. By submitting the Form for participation in the Contest and providing the Participant's Creative Work for the Contest (including any other materials submitted via the Form), the Participant grants the Organiser a simple non-exclusive licence on a royalty-free basis, with the right to sublicense without additional consent and without any reporting obligation, to use the Creative Work in whole or in part, each intellectual property object included in the Creative Work, as well as other materials and objects submitted via the Form, for the entire term of the exclusive rights to each such intellectual property object, worldwide, by any means, including but not limited to reproduction, communication to the public, inclusion in complex objects, creation of compilations, collections, composite or derivative works based on the Creative Work and other materials submitted by the Participant, as well as by any other lawful means.

7.5. By submitting the Form for participation in the Contest and providing the Creative Work, the Participant grants consent to the Organiser and third parties and does not object to the use of the Participant's full name, creative pseudonym, in-game character nickname, and the title of the Creative Work (if any), the Participant also grants consent and does not object to the use of the Creative Work by the Organiser without attribution of authorship and/or related rights (anonymous use), to making edits, reductions, and additions to the Creative Work, and to the publication (disclosure) of the Creative Work, with the right to grant such permissions to third parties without additional consent from the Participant.

7.6. By submitting the Form for participation in the Contest and providing the Creative Work (including any other materials submitted via the Form), the Participant grants the Organiser a free, irrevocable consent, without limitation as to term or territory, for the publication and further use of the Participant's image, as well as photographs, videos, and other materials containing the Participant's image, by any means (including publication on the Internet), including on any official resources of the Organiser, such as the Organiser's official communities on the social networks: Discord server (<https://discord.com/invite/stalcraft-eng>), Reddit page (<https://www.reddit.com/r/Stalcraft/>), Facebook page (<https://www.facebook.com/stalcraft.official>), X page (https://x.com/STALCRAFT_ENG), Telegram channel (https://t.me/stalcraft_english), platforms specified in clause 3.1. of the Rules, as well as within the STALCRAFT: X game itself.

7.7. In the event that the Participant uses, in the creation of the Creative Work, any intellectual property objects in any form (audio, images, text,

video, titles, etc.) the intellectual rights to which belong to third parties, the Participant undertakes, prior to submitting the Creative Work to the Organiser and filing the Form, to obtain all necessary consents and permissions from the authors and right holders, and also warrants and represents that, as of the date of submission of the Form, they have obtained all such consents and permissions for the purposes of compliance with and performance of these Rules, including consent for anonymous use of such objects, making modification, adaptation, inclusion in complex objects, including for the subsequent use of the Creative Works by the Organiser without the need for the Organiser to obtain any additional permissions or licences from the holders of intellectual property rights to such objects.

PARTICIPANT WARRANTIES AND REPRESENTATIONS

8.1. The Participant agrees that the Organiser relies on the absolute validity and truthfulness of the Participant's warranties and representations. The warranties and representations of the Participant set out in these Rules constitute representations of circumstances that are of material significance to the Organiser.

8.2. The Participant hereby warrants and represents that at the time of filling in and submitting the Form:

8.2.1. The Participant has independently reviewed the Rules, fully understood their content, and agrees with them, and where consent of legal representatives is required, has ensured that such legal representatives have reviewed these Rules and has obtained their clear and explicit consent to all terms of the Rules and to participation in the Contest.

8.2.2. The Participant has the right to participate in the Contest independently (the Participant is a legally capable person or has previously obtained all necessary consents and authorisations from their legal representatives, including consent to participate in the Contest and consent to the collection and processing of personal data).

8.2.3. The Participant's actions, as well as the Creative Work submitted for participation in the Contest, comply with applicable law, do not encourage violations of applicable law or the laws of other countries, do not infringe intellectual property or other rights or legitimate interests of third parties, and do not violate any provisions of the Rules.

8.2.4. The Organiser is entitled to use the Participant's Creative Work free of any encumbrances or claims of third parties, and the Participant warrants

and represents that they have obtained all necessary permissions and consents, including those specified in clause 7.7. of the Rules.

8.2.5. The Participant hereby warrants and represents that the Creative work submitted for participation in the Contest has not been previously submitted in other similar Contests at the time of submission of the Form.

8.3. In the event of a Participant violating any of the warranties and representations set out in this section of the Rules, the Organiser reserves the right, at its discretion, to disqualify such Participant, revoke any previously granted Digital Prize, and temporarily or permanently terminate the Participant's access to their Game Account.

8.4. In the event of a Participant's violation of the warranties and representations specified in the Rules, such Participant assumes the obligation to independently settle any and all disputes, claims, and demands submitted to the Organiser, as well as to reimburse the Organiser for all losses and expenses related to such claims or legal proceedings initiated by third parties, including government authorities, arising from such violation of warranties and representations, including legal fees and court representation costs.

OTHER REGULATIONS

9.1. The law of the Republic of Kazakhstan applies to the Rules.

9.2. In the event of any disputes between the Participant and the Organiser in relation to this Contest, the Participant and the Organiser shall take all steps to resolve them by negotiation. If it is impossible to resolve the dispute through negotiations within 15 (fifteen) working days from the date of receipt of a request or claim by one of the parties, the dispute shall be referred to the court at the Organiser's location.

9.3. If the Contest cannot be held due to technical failures, computer threats or other circumstances beyond the Organiser's control that prevent the Contest from being held, the Organiser may, at its sole discretion, cancel, suspend or change the terms and conditions of the Contest.

For any questions regarding the terms and conditions of the Rules and the Cosplay Contest event, please contact the Organiser at the following email address: contact@exbo.net.